Introductionn

If ~~One of the best ways to determine if your~~you want to see your software ~~is~~ do~~ing~~ what it was designed to do, ~~is to~~ put it in the hands of ~~the people that will be using it~~its users. ~~In the commercial world~~ T~~t~~his is called a beta release in the commercial world. ~~This~~ Beta releases provide~~s~~ the develop~~ment team~~er with a unique opportunity to see their product perform in the wild and to gain ~~invaluable~~ feedback from the ~~actual~~ domain and functional experts. ~~Its~~The goal is not to have the users redesign the ~~system~~product, but ~~rather~~ to have them validate ~~the product for operational use~~it.

Ideally, prior to entering into ~~any kind of~~ beta ~~program~~, the ~~system~~product ~~has gone~~goes through a rigorous development ~~life~~ cycle and the users ~~are presented~~see ~~with~~ an application that ~~largely~~ meets their needs. However, ~~as one of the immutable laws of the universe~~, no software product ~~is~~ ever deliver~~sed~~ without ~~containing a certain number of~~ flaws. ~~The~~ The only ~~real~~ question ~~is~~s ~~are~~ how many and how severe. ~~It is inevitable that d~~Defects ~~are will be~~ inevitably overlooked, escap~~eing~~ ~~the~~ test~~ing, program~~ and mak~~eing~~ their way to the users. ~~*Your*~~*The ultimate objective is to minimize this effect and deliver a quality product.*

~~Developing software~~Software development ~~is~~ ~~much~~ different today than it was twenty, ten, or even five years ago. T~~For one thing, t~~he complexity ~~of software applications~~ has risen dramatically. The rise of open source, networking, and computing resources ~~in general, now~~ allow us to do much more than was previously ~~considered~~ feasible. ~~With this~~ Iincreased capability provides~~comes~~ increased complexity. ~~This leads to the age old axiom – w~~But with great power comes great responsibility. ~~We~~ We need to manage this complexity. ~~Fortunately, there are ways to manage it and this paper will attempt to highlight some of those techniques.~~ It'~~s~~ is no longer sufficient to rely solely on requirements~~-~~ based testing to gauge ~~the~~ quality and capability ~~of a software product~~. *Quality must be baked into the equation from the start.* ~~This means that both t~~The architecture and the design must become enable~~rs for~~ testing downstream.

Another ~~big~~ advancement in software development ~~has been~~is the homogenization of ~~computing~~ platforms. ~~It used to be a pipedream to imagine w~~"W~~rit~~e~~ing~~ once and run~~ning~~ anywhere" used to be a drea~~m~~. Today it's ~~is~~ not only possible, ~~it is~~but practical. ~~Also, with the improved~~ standardization of interfaces and messaging, ~~it has never been~~ makes it easier to encapsulate functionality and design for re-use. ~~Furthermore, as hardware and operating systems become more and more~~ ubiquitous, especially with the maturation of virtual machines, the requirement to validate on a particular platform has become ~~much~~ less of a burden.

Engineering software is one thing, but engineering software under a government contract is another thing altogether. ~~Considering the AEHF Satellite Mission Control System (MCS), this paper~~we'll ~~will~~ take a retrospective look at ten years of development and reflect on some early decisions that cemented a

course wrought with challenges. The purpose is not being to emphasize the challenges, but to highlight the discoveries, improvements, and innovations made along the way. In any goGovernment acquisition of this magnitude there areinvolves numerous many stakeholders involved, and from time to timesometimes, the wrong decisions get are made for the right reasons. Furthermore, there are Certain pitfalls that can be anticipated but not predicted, like funding instabilities, anomalies, launch delays, requirements creep, etcand so on. These are all part of the greater risk that is faced when procuring a large, complex, "one of a kind," satellite communication system. This risk is again magnified by tThe massive number of intersegment dependencies (for example, space vehicles, terminals, and ground system) that must eventually integrate and function seamlessly as a wholemagnify the risk.; i.e. space vehicles, terminals and the ground system.

So how do weto mitigate this the risk? One answer is to construct a robust acquisition and development strategy that will can withstand the inevitable fluctuations in funding, schedule, and requirements; yet succeed in producing a high quality and highly sustainable system. Unfortunately, hSometimes, hindsight is sometimes the only way to truly understand why these large programs struggle to achieve such their lofty goals. WThe good news is that we can learn from the past and to make better informed decisions in the future.