

~~A~~The ~~A~~Advanced Extremely High Frequency Ground Segment – ~~Should~~ ~~Will~~ ~~its~~ ~~L~~egacy ~~D~~ictate ~~the~~ ~~its~~ ~~F~~uture?

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Overview

~~The development of the~~ Advanced Extremely High Frequency (AEHF) program ~~development has~~ spanned over ten years and ~~it~~ is nearly complete. The ~~final increment of the ground segment was completed August 2011,~~ the first satellite ~~was~~ launched ~~in~~ August 2010, ~~the final increment of the ground segment completed in August 2011,~~ and the second satellite launched ~~in~~ May 2012.

~~The~~ ~~ground segment development had~~ ~~were~~ ~~many~~ successes and challenges, ~~with the ground segment development,~~ ~~and this paper will describe the~~ ~~The team learned~~ lessons ~~learned and that~~ provide recommendations for ~~future~~ improvements, ~~especially when~~. ~~The paper will focus mainly on the ramifications of building on an existing architecture and how~~ ~~to~~ Designing with testing in mind can ~~help~~ prevent technologically limiting legacies.

Introduction

Designing and engineering software with over 1 million lines of code is ~~a one~~ challenge, ~~but-but it becomes an entirely different endeavor engineering software when it's~~ under a U.S. government contract ~~is an entirely different endeavor~~. The AEHF Satellite Mission Control System (MCS) took ten years to develop, ~~and had~~ ~~The~~ early decisions ~~that~~ cemented a course wrought with challenges. Government acquisition of this magnitude involves ~~many~~ ~~many~~ stakeholders, ~~and~~ ~~s~~ Sometimes, the wrong decisions are made for the right reasons. ~~Certain~~ ~~pitfalls~~ can be anticipated but not predicted, like funding instabilities, spacecraft anomalies, launch delays, and requirements creep. These are all part of the greater risk that is faced when procuring a large, complex, “one of a kind,” satellite communication system. The massive numbers of intersegment dependencies (for example, space vehicles, terminals, and ground system) that must integrate and function seamlessly magnify the risk.

~~So how to mitigate the risk?~~ One ~~answer~~ ~~way to mitigate the risk~~ is to construct a robust acquisition and development strategy that can withstand the inevitable fluctuations in funding, schedule, and requirements, yet succeed in producing a high quality and highly sustainable system. Sometimes,

hindsight is the only way to understand why large programs struggle to achieve their lofty goals. We can learn from the past to make better decisions in the future.

Background

The AEHF System Description

The AEHF system provides satellite voice and data communications for the U.S. National Command Authority (NCA), military tactical and strategic forces, and users in the Netherlands, U.K., and Canada. The AEHF system consists of the Space Segment, Terminal Segment, and Mission Control Segment as shown depicted in Figure 1.

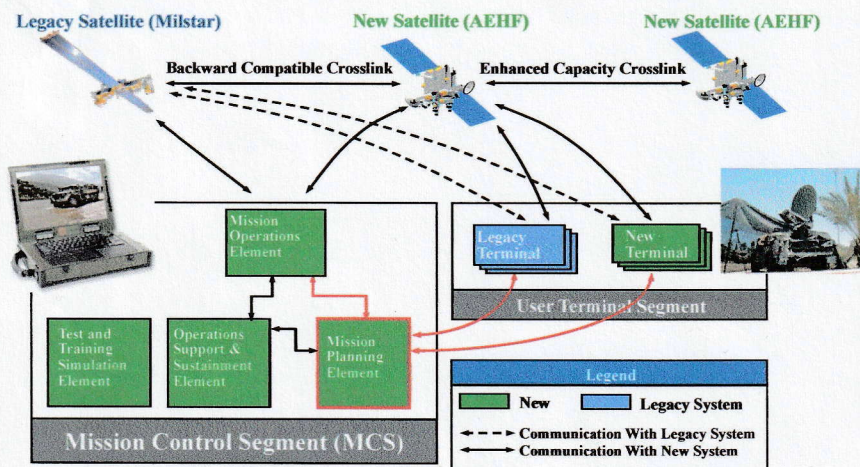


Figure 1: Diagram of AEHF Satellite, Ground and Terminal System

AEHF Space Segment

The AEHF Space Segment consists of a constellation of four or more AEHF satellites in near-circular geosynchronous orbit. The AEHF satellites are capable of interoperating with legacy (Milstar) satellites and legacy Milstar Terminals. The transitional constellation will be composed of AEHF as well as Milstar satellites that are cross-linked as a single constellation.

AEHF Terminal Segment

The Terminal Segment of the AEHF system is comprised of terminals located on aircraft, ships, and submarines, and on terrestrial platforms that are ground-transportable, mobile, and fixed terrestrial platforms. Terminals will provide AEHF communications capability and the associated communications resource control functions. The Terminal Segment includes AEHF terminals and upgraded legacy Milstar

An interesting ~~and challenge ing aspect of the system~~ was managing the user hierarchy and how the flow of resources were flowed down through the ranks (See Figure 2: User Hierarchy and Data Distribution). ~~At first glance initially, it would seem that~~ viewing this as an enterprise ~~would make a lot of made~~ sense. However, ~~this implementationing as such~~ was vastly constrained vastly by the technology and the operational concepts practiced by the United States Department of Defense.

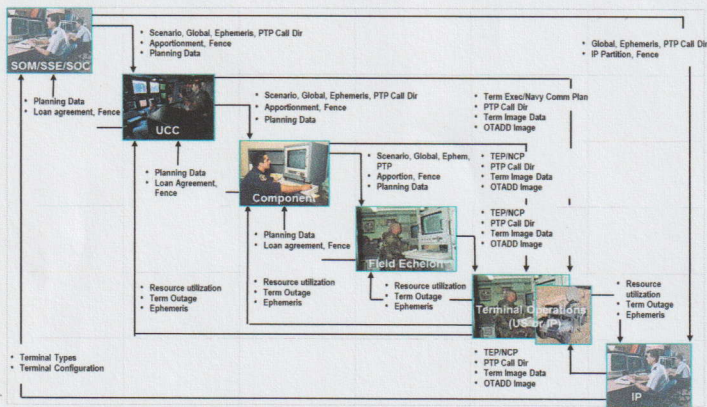


Figure 2: MPE Hierarchy and Data Distribution

Built in the early ~~nineties~~ 1990s, MCPTi relied on the technology of ~~the its time day~~. ~~At the time,~~

- ~~Aa~~ Windows® based system ~~that used the ing the~~ Microsoft Foundation Classes (MFC) application framework ~~was a good choice~~. It provided a powerful and rapid way to develop applications with sophisticated user interfaces and was in broad use across many industries.
- ~~The A~~ data repository ~~selected that~~ was a simple file-based database that was ~~easily to copyied~~ and ~~moved from system to system~~. This supported the distributed nature of ~~the a system that where~~ organizations required autonomy ~~when to plan ning their apportioned resources between~~ organizations.

At its core, the AEHF planning system is ~~nothing more than~~ a large database application, ~~although~~. ~~There are it contains many many~~ complex algorithms ~~required that o~~ process the data and generate the products necessary to establish communications, ~~such as i.e.~~ payload tables and terminal images, ~~but essentially this is a database application~~.

~~W~~ So what makes this ~~particular~~ database application more challenging ~~is the than others?~~ ~~The answer is~~ breadth of its data and the operational concept of its use. The actual volume of data ~~has never been is not~~ an issue. ~~It is , but rather,~~ the variety and unyielding combinations of data required to configure networks, ~~that make this hard~~. In order to better understand the operational concept of use, we will need to take a closer look at who uses the system and how MCPT-i evolved to become the AEHF planning tool.

terminals. The AEHF satellites and the Mission Control Segment will be interoperable with Milstar Terminals.

Mission Planning Element (MPE)

Communications management is a complex task that involves:

- the analysis of apportionments and allocations;
- development of communications plans;
- execution of these communications plans;
- monitoring of system performance; and
- management of assets in accordance with changing user requirements and operational environments.

The complexity of AEHF communications management dictates the use of a Mission Planning Element (MPE). The MPE supports the communications planner, defined as one who that analyzes, plans, manages, and controls assigned AEHF and Milstar assets in support of Joint and Service-unique operations. The MPE provides the capability for the communications planner the ability to support both Joint and Service-unique missions at all levels of the communications management hierarchy, from the Joint Chiefs of Staff (JCS) to the terminal operator. The MPE is comprised of Mission Planning Subsystems (MPSS) deployed from the JCS level down to the field levels.

History and Timeline

The Advanced AEHF system belongs to a family of military satellite communications systems known as "Protected MILSATCOM". The first real Protected MILSATCOM system was the Milstar system, and Advanced EHF is an evolution of that system and is backwards compatible. Milstar was developed in the 1980's, and 5 Five satellites were successfully launched, with the last launch in 2003. AEHF is an evolution of the Milstar system and is backwards compatible with it. Advanced EHF was developed in the 2000's, with the first launch in 2010.

Prior to Milstar and Advanced AEHF, SATCOM satellite communication planning was relatively straight-forward and not very data intensive. With Milstar and Advanced EHF and required their associated planning and data complexity, Satellite network and mission planning then emerged as a critical element in the overall system design and implementation.

Milstar communications planning was provided by a tool called the Milstar Communications Planning Tool, or (MCPT-i). The MCPT-i is a software application which that runs on a Windows PC. It and consists of roughly 750,000 lines of code, and was intended to be an interim solution. It ultimately became the operational software system for Milstar, and later was chosen to become the reuse baseline for the development of the AEHF MPE. As When MPE development has completed and began transitioning to operations, it's become clear that the strategy to reuse MCPT-i has was

causing difficulties in producing an operationally suitable MPE. The decision to reuse legacy software placed constraints on the development of MPE-a modern program and caused serious usability concerns. This paper will explore the implications of reuse and along with the constraints it places on a modern program by using a legacy software system.

A Software Architecture Driven by Legacy Technology

The development of the MCS ground architecture was largely driven by the decision to reuse the software architecture of the previous planning system. One of the most important aspects of the design was the need to support massive data distribution, while, at the same time maintaining database consistency for all users. This included a broad collection of users, including types ranging from US strategic and tactical planners, to and international partners and their respective planners. If you look at the heritage of the AEHF planning system, you will find software that evolved over time to support the requirements of its users. This early system, referred to as MCPTi, replaced spreadsheets and other manual techniques that initially that were initially used to managed and configured satellite communication resources.

The developers worked closely hand-in-hand with the users to tailor functionality and deliver a product that was a large-significant improvement over the traditional way system of doing business. This move to customized planning software took place happened in the early nineties and was extremely well received. Use of t

*****The tool not only saved time by (*****Greg*****), it also provided an accounting system for that maintained resource apportionments and configurations for all users.*****-Consequently, The new product needed a sophisticated database consistency management system was required to minimize rework and maintain data integrity.

Evolution of the AEHF Mission Planning Element (MPE)

In the beginning, MCPT-i was initially built for planners to apportion Milstar resources and to configure directed LDR (Low Data Rate) (LDR) services (between 75 and -2,400 bits per second) in to support of strategic nuclear warfighting.

The program then later experienced a major reorientation toward conventional forces that using MDR (Medium Data Rate (MDR) services (between 4.8 Kbps and -1.544 Mbps). Subsequently, The functionality of MCPT-i functionality was extended to meet this the new focus on tactical operations.

Today, with AEHF and the introduction of XDR (Extreme Data Rate (XDR) communications services (data rates up to 8.192 Mbps), extended MCPT-i has once again been extended to support the new capabilities. One thing becomes clear as we review t

The evolution of AEHF MPE, a piece of shows that software that began as an engineering tool to aid planners in setting up strategic LDR services (MCPT-i); later became the foundation for planning strategic and tactical EHF communications across two distinct cross-linked constellations that supporting LDR, MDR, and XDR protected waveforms. Furthermore, tThe tool must also now support international pPartners in their planning activities, and deal with the much the more involved frequency planning aspects of an AEHF payload.

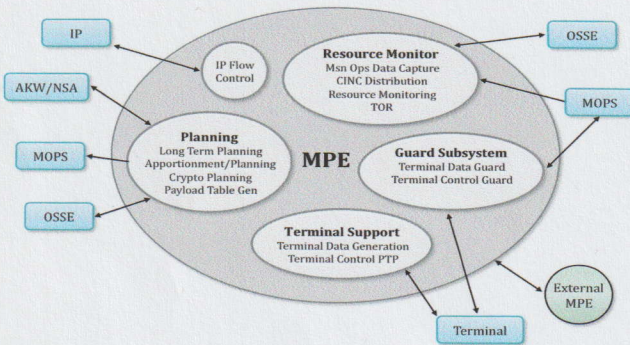


Figure 3: MPE Mission Executables

An interestingly thing to note is that even with all of this added functionality, the architecture has remained fundamentally unchanged even with all this added functionality. The code size has is increased dramatically and the application now serves many new roles, yet But the legacy design still dictates and constrains how the product was is built, how it will be is used in operations, and how it will be is maintained.

Designing with User Roles in Mind

As the scope of the original Milstar planning tool was extended to satisfy AEHF requirements, it and became the planning tool that is in use today, or MPE. The number and types of users also increased as well; ranging from to include national command authorities; through all echelons, to field users, and international partners.

User Roles	
Initial Milstar Tool	AEHF Mission Planning Element
<ul style="list-style-type: none"> Strategic Planner (LDR) Frequency Planning (Milstar) 	<ul style="list-style-type: none"> Strategic Planner (LDR, XDR) Frequency Planner (Milstar, AEHF) Army Tactical (MDR, XDR) Navy Tactical (MDR, XDR) Air Force Tactical (MDR, XDR) Marines Tactical (MDR, XDR) International Partner Annex (XDR) International Partners (XDR) <ul style="list-style-type: none"> U.K. Netherlands Canada

Figure 4. User Roles

(*****Many assumptions can be made when designing for a role... problems with one size fits all...*****)

Designing with Testing in Mind

Taking a closer look at the underlying architecture, we see has a straightforward design (See Figure 5: MPE Software Architecture). Nothing in particular stands out as troublesome here until we begin to testing at the unit level begins. Unit testing is manageable for an application with a limited number of screens and a small data footprint, this might be manageable, however, the test may be impacted, however, when the screen count moves into the hundreds and the number of database tables surpasses three hundred, the impact on test needs to be considered. In the case of MPE, there is a strong coupling between the HMI (Human Machine Interface (HMI) component is strongly coupled with the and the so called business logic i.e. (planning), scheduling, execution, and monitoring of satellite and terminal resources. Figure 5 illustrates how the business rules span both the HMI and the DBCM (Database

Consistency Manager (DBCM). -The DBCM component ~~is relied upon to maintain~~ the overall integrity of the database. ~~In addition, it and~~ contains many of the ~~critical~~ algorithms ~~used critical~~ to process data and generate products necessary for ~~communication comm~~. -The strong data interdependencies ~~that exist~~ between the HMI and the DBCM ~~are what~~ make this system ~~very hard difficult~~ to test. ~~This problem is again magnified by~~ A strong coupling to the database ~~magnifies this problem~~.

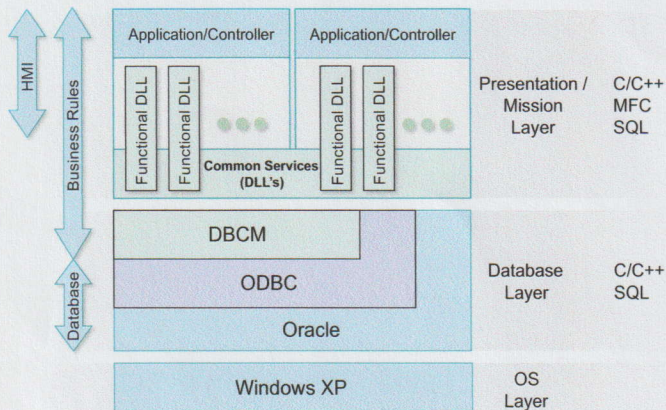


Figure 5: MPE Software Architecture

Imagine trying to ~~cover~~ unit behaviors in ~~some form of~~ a test harness; ~~it~~ is virtually impossible, or impractical at best. -The HMI ~~is unable to can't~~ function without the DBCM and the DBCM ~~is unable can't~~ to function without the HMI. -Both components expect a specific database state at every point of execution, and both interface directly with the underlying physical table structures and their associated relational constraints. ~~In the end, t~~he only feasible way to test ~~this the~~ product is directly through the HMI. ~~This is~~ a time consuming endeavor ~~that is hard difficult~~ to reproduce and verify.

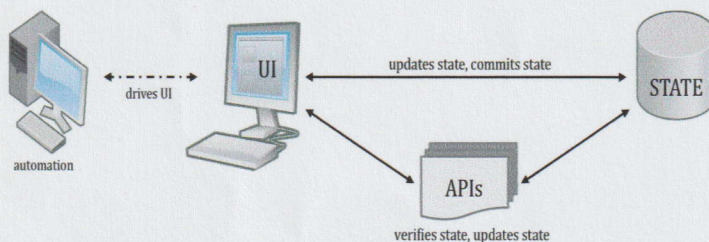


Figure 6: Strong Coupling

Designing with testing in mind is different than Test-Driven Design (TDD). In TDD, a module of software is considered "guilty until proven innocent." -The test scripts are written and then the code is developed to make those test scripts execute successfully. -This approach has merit but ~~would be is~~ ~~completely~~ impractical in a situation that involves a large amount of reuse ~~such as is the case with MPE~~. ~~Instead, a~~ more practical methodology ~~would be is~~ to ~~better~~ understand code dependencies and ~~then~~ to investigate how those dependencies ~~might might be broken break~~ with refactoring (See Figure 7: Weaker

Coupling). Michael C. Feathers wrote a book dedicated to this, ~~topic titled "Working Effectively with Legacy Code"~~. ~~The book that~~ stresses the value of getting your code into a test harness, ~~or i.e.~~ covering behavior. Sometimes we focus too much on systems engineering and not enough ~~attention is given to~~ on software engineering.

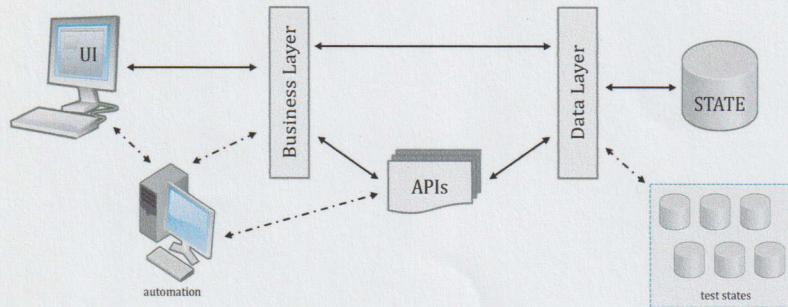


Figure 7: Weaker Coupling

Improving Ground Systems

Software development is different today than it was twenty, ten, or even five years ago; complexity has risen dramatically. The rise of open source, networking, and computing resources ~~allow-give us the~~ power to do much more than was previously feasible. Increased capability provides increased complexity. ~~As a result, it~~ is no longer sufficient to rely solely on requirements-based testing to gauge quality and capability. The architecture and the design of the software must enable its testing downstream.

The AEHF ground segment inherited an architecture that was initially built as engineering software. ~~Consequently, it was eIts design constrained~~ ~~sed by the design and rendered it~~ unable to institute some useful concepts that would ~~have produced~~ a more robust model. It became a system that ~~proved was~~ difficult to design, build, test, and maintain. Furthermore, a lengthy incremental development plan coupled with unforeseen schedule delays resulted in the delivery of a system based on technology from two decades past. ~~The paper will discuss how some K~~ key design patterns and modern development strategies ~~might-must have been be~~ employed for positive effect. ~~With-t~~ The goal being-is to avoid delivering a new "legacy" system that inherits ~~the-its predecessor's~~ limitations of its predecessor.